# Bayesian Networks - II : Parameter and structure learning 

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## One model... but two learning tasks

## BN = graph $G$ and set of CPDs $\Theta$

- parameter learning / G given
- structure learning



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## BN dimension

## Definition

number of independent parameters needed to describe all the CPDs related to one BN.

## Examples

- $\operatorname{Dim}(B)=1+1+4+2+2$
- empty graph :
$\operatorname{Dim}\left(B_{0}\right)=$ ?
- completely connected graph: $\operatorname{Dim}\left(B_{c}\right)=$ ?



## Knowledge acquisition

How to determine the structure by interacting with experts ?

- Identifying variables of interest
- Controlling the model dimension : variable cardinality + intermediate variables

How to determine the conditional distributions without data?
certain
probable expected

■ First find one cooperative expert

- Use some specific tools for determining numerical values without
uncertain asking for it [Drusdel, 2001] improbable impossible



## Example

Let's assume that success in an exam results in a grade between $A$ and $C$ that may depend on many other variables (difficulty of the subject, level of the student, time spent revising, etc.) and may influence other variables.

■ Propose about 5 discrete relevant variables (and the values they can take). Tip: restrict your variables to no more than 2 or 3 possible values.

- Propose a BN (structure and parameters) modelling this problem, using these variables, justifying the choice of the structure and the values of the conditional probabilities. Tip: to avoid having a variable with too many parents, do not hesitate to add intermediate variables.
■ implement your model in pyAgrum, and show by careful choice of examples that exam success increases as observable variables become more and more favourable.


## Simplify some CPDs

Noisy OR model [Pearl, 1986]

- $P\left(Y \mid X_{1} \ldots X_{n}\right)$ (boolean variables) $=2^{n}$ values !
- Let suppose that

■ we can estimate each $p_{i}=P\left(y \mid \bar{x}_{1}, \bar{x}_{2}, \ldots, x_{i}, \ldots, \bar{x}_{n}\right)$
$\square$ there is no mutual effect between $X_{i}$ variables and $Y$.

- SO
- if one $X_{i}$ is true, then $Y$ is almost true (with probability $p_{i}$ )
- is several $X_{i}$ are true, then

$$
P(y \mid \mathcal{X})=1-\prod_{i / X_{i} \in \mathcal{X}_{p}}\left(1-p_{i}\right)
$$

where $\mathcal{X}_{p}$ is the set of $X_{i}$ equal to true.

## Simplify some CPDs

Noisy OR model [Pearl, 1986]

- extension when $Y$ is true when no cause is present (leaky noisy-OR gate) [Henrion, 1989]
- extension to multi-valued variables (generalized noisy-OR gate)
- this simplification can also be used for learning less parameters from data....


## Noisy Or models

## Example

## Parameter learning with complete data

## Parameter learning

- estimation of CPD parameters from $\mathcal{D}$
- usual statistical approach $=$ max. of likelihood (ML)

$$
\hat{\theta}^{M L}=\operatorname{argmax} P(\mathcal{D} \mid \theta)
$$

- probability of an event $=$ frequency of this event in data


## Maximum of likelihood (ML)

$$
\begin{array}{r}
\hat{P}\left(X_{i}=x_{k} \mid \operatorname{Pa}\left(X_{i}\right)=x_{j}\right)=\hat{\theta}_{i, j, k}^{M L}=\frac{N_{i, j, k}}{\sum_{k} N_{i, j, k}} \\
N_{i, j, k}=\text { nb of occurences of }\left\{X_{i}=x_{k} \text { and } \operatorname{Pa}\left(X_{i}\right)=x_{j}\right\}
\end{array}
$$

## Parameter learning with complete data

## Demonstration

## Parameter learning with complete data

## Other approach

- one Bayesian approach = max. a posteriori (MAP)

$$
\hat{\theta}^{M A P}=\operatorname{argmax} P(\theta \mid \mathcal{D})=\operatorname{argmax} P(\mathcal{D} \mid \theta) P(\theta)
$$

- need to define an a priori distribution $P(\theta)$
- conjugated distribution associated to $X$ distribution
- if $P(X)$ multinomial, associated $P(\theta)=$ Dirichlet :

$$
P(\theta) \propto \prod_{i=1}^{n} \prod_{j=1}^{q_{i}} \prod_{k=1}^{r_{i}}\left(\theta_{i, j, k}\right)^{\alpha_{i, j, k}-1}
$$

where $\alpha_{i, j, k}$ are the cœfficients of Dirichlet distribution associated to parameter $\theta_{i, j, k}$

## Parameter learning with complete data

## Maximum a Posteriori (MAP)

$$
\hat{P}\left(X_{i}=x_{k} \mid \operatorname{Pa}\left(X_{i}\right)=x_{j}\right)=\hat{\theta}_{i, j, k}^{M A P}=\frac{N_{i, j, k}+\alpha_{i, j, k}-1}{\sum_{k}\left(N_{i, j, k}+\alpha_{i, j, k}-1\right)}
$$

## Another bayesian approach

- expectation a posteriori (EAP) : Computation of the expectation of $\theta_{i, j, k}$ instead of the max. value

$$
\hat{P}\left(X_{i}=x_{k} \mid \operatorname{Pa}\left(X_{i}\right)=x_{j}\right)=\hat{\theta}_{i, j, k}^{E A P}=\frac{N_{i, j, k}+\alpha_{i, j, k}}{\sum_{k}\left(N_{i, j, k}+\alpha_{i, j, k}\right)}
$$

## ML Example

$$
\begin{aligned}
& \hat{P}\left(M=m_{0}\right)=6 / 15=0.4 \\
& \hat{P}\left(M=m_{1}\right)=8 / 15=0.53 \\
& \hat{P}\left(M=m_{2}\right)=1 / 15=0.07
\end{aligned}
$$

$$
\hat{P}\left(F=O K \mid M=m_{0}\right)=1 / 6=0.17
$$

$$
\hat{P}\left(F=B A D \mid M=m_{0}\right)=5 / 6=0.83
$$

etc . . .

## Problem

$\hat{P}\left(F=B A D \mid M=m_{2}\right)=0 / 1$
because this configuration is not present in the (small) dataset


| M | F | R |
| :---: | :---: | :---: |
| $m_{0}$ | BAD | O |
| $m_{0}$ | BAD | O |
| $m_{0}$ | BAD | O |
| $m_{0}$ | BAD | O |
| $m_{0}$ | BAD | N |
| $m_{0}$ | OK | O |
| $m_{1}$ | BAD | O |
| $m_{1}$ | BAD | N |
| $m_{1}$ | OK | O |
| $m_{1}$ | OK | N |
| $m_{1}$ | OK | O |
| $m_{1}$ | OK | N |
| $m_{1}$ | OK | O |
| $m_{1}$ | OK | N |
| $m_{2}$ | OK | N |

## Example

## EAP Example

■ we have to give some a priori coefficients for each $\theta_{i, j, k}$
$■ \approx$ pseudo counts corresponding to $N^{*}$ virtual measurements

- examples

■ Dirichlet coefficients associated to $M$ $=\left[\begin{array}{lll}50 & 50 & 0\end{array}\right]$

$$
\hat{P}\left(M=m_{0}\right)=(6+50) /(15+100)=0.487
$$

$$
\hat{P}\left(M=m_{1}\right)=(8+50) /(15+100)=0.5043
$$

$$
\hat{P}\left(M=m_{2}\right)=(1+0) /(15+100)=0.0087
$$

- Dirichlet coefficients associated to $\left(F \mid M=m_{i}\right)=\left[\begin{array}{ll}9 & 1\end{array}\right]$

| M | F | R |
| :---: | :---: | :---: |
| $m_{0}$ | BAD | O |
| $m_{0}$ | BAD | O |
| $m_{0}$ | BAD | O |
| $m_{0}$ | BAD | O |
| $m_{0}$ | BAD | N |
| $m_{0}$ | OK | O |
| $m_{1}$ | BAD | O |
| $m_{1}$ | BAD | N |
| $m_{1}$ | OK | O |
| $m_{1}$ | OK | N |
| $m_{1}$ | OK | O |
| $m_{1}$ | OK | N |
| $m_{1}$ | OK | O |
| $m_{1}$ | OK | N |
| $m_{2}$ | OK | N |

$$
\hat{P}\left(F=B A D \mid M=m_{2}\right) \quad=(0+1) /(1+10)=0.09
$$

## Parameter learning with incomplete data

## several types of incomplete data <br> [Rubin, 1976]

■ MCAR : Missing Completely At Random
■ data loss = completely random phenomenon
■ how to estimate ML or MAP ?
■ Complete / Available Case Analysis ...
■ MAR : Missing At Random
■ probability one data is lost depends on some known variables

- how to estimate ML or MAP ?
- Expectation Maximisation ...
- NMAR: Not Missing At Random
- probability one data is lost depends on some external unknown variables
- need to improve the model by identifying and adding these variables


## Complete / Available Case Analysis

## Complete Case Analysis

■ extract samples completely observed from the incomplete dataset

■ advantage : we come back to complete dataset situation
■ inconvenient : important missing rate $\Rightarrow$ few complete samples
$\square$

## Complete / Available Case Analysis

## Complete Case Analysis

## Available Case Analysis

- principle : we don't need to observe $C$ to estimate the CPD $P(A \mid B)$ parameters
- for $P(A \mid B)$ estimation, extract samples for which $A$ and $B$ are observed
- advantage : we come back to complete dataset situation


## Expectation Maximisation Algorithm

Very general algorithm [Dempster, 1977]

- parameter estimation with incomplete data


## Principle

- iterative algorithm
- parameter initialization $\theta^{(0)}$
- E estimate missing data distribution from current model $\theta^{(t)}$ $=$ compute $P\left(X_{\text {missing }} \mid X_{\text {observed }}\right)$ in current BN
$=$ use probabilistic inference
- $M$ estimate again $\theta^{(t+1)}$ from this new "completed" dataset - by using ML, MAP, or EAP approach


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## Structure learning is a complex task

## What is the number of DAGs with 3 nodes?

## Structure learning is a complex task

## Size of the "solution" space

- the number of possible DAGs with $n$ variables is super-exponential w.r.t $n$ [Robinson, 1977]

$$
\begin{aligned}
& N S(n)=\left\{\begin{array}{cl}
1 \\
\sum_{i=1}^{n}(-1)^{i+1}\binom{n}{i} 2^{i(n-1)} N S(n-i), & n=0 \text { or } 1 \\
n>1
\end{array}\right. \\
& \quad N S(4)=543 \\
& \\
& N S(5)=29281 \\
& \\
& N S(10)=4.2 \times 10^{18}
\end{aligned}
$$

■ an exhaustive search is impossible !
One thousand millenniums $=3.2 \times 10^{13}$ seconds

## Structure learning algorithms

## How to search a good BN ?

- constraint-based methods
$\mathrm{BN}=$ independence model
$\Rightarrow$ find Cl in data in order to build the DAG
- score-based methods
$\mathrm{BN}=$ probabilistic model that must fit data as well as possible
$\Rightarrow$ search the DAG space in order to maximize a
scoring/fitness function
- hybrid methods


## Score-based methods

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## Notion of score

## General principle : Occam razor

- Pluralitas non est ponenda sine neccesitate plurality should not be posited without necessity
- Frustra fit per plura quod potest fieri per pauciora It is pointless to do with more what can be done with fewer
$=$ Parcimony principle : find a model
- fitting the data $\mathcal{D}$ :
likelihood: $L(\mathcal{D} \mid \theta, B)$
dimension of $B: \operatorname{Dim}(B)$


## Score examples

## AIC and BIC

- compromise between likelihood and complexity
- application of AIC [Akaïke, 1970] and BIC [Schwartz, 1978]

$$
\begin{gathered}
S_{A I C}(B, \mathcal{D})=\log L\left(\mathcal{D} \mid \theta^{M V}, B\right)-\operatorname{Dim}(B) \\
S_{B I C}(B, \mathcal{D})=\log L\left(\mathcal{D} \mid \theta^{M V}, B\right)-\frac{1}{2} \operatorname{Dim}(B) \log N
\end{gathered}
$$

Bayesian scores : BD, BDe, BDeu

- $S_{B D}(B, \mathcal{D})=P(B, \mathcal{D})$
- $B D e=B D+$ score equivalence
[Cooper et Herskovits, 1992]
[Heckerman, 1994]

$$
S_{B D}(B, \mathcal{D})=P(B) \prod_{i=1}^{n} \prod_{j=1}^{q_{i}} \frac{\Gamma\left(\alpha_{i j}\right)}{\Gamma\left(N_{i j}+\alpha_{i j}\right)} \prod_{k=1}^{r_{i}} \frac{\Gamma\left(N_{i j k}+\alpha_{i j k}\right)}{\Gamma\left(\alpha_{i j k}\right)}
$$

## Score properties

Two important properties

## Decomposability

$$
(\text { Global }) \operatorname{Score}(B, \mathcal{D})=\sum_{i=1}^{n}(\text { local }) \operatorname{score}\left(X_{i}, p a_{i}\right)
$$

## Score equivalence

If two $\mathrm{BN} B_{1}$ and $B_{2}$ are Markov equivalent then $S\left(B_{1}, \mathcal{D}\right)=S\left(B_{2}, \mathcal{D}\right)$

## Example

## Empty graph $G_{0}$

- estimate CPDs $P\left(X_{1}\right)$ and $P\left(X_{2}\right)$ (with ML approach)
- log-likelihood of $G_{0}$ ? AIC score ?


## Complete graph $G_{C}$

- estimate CPDs $P\left(X_{1}\right)$ and $P\left(X_{2} \mid X_{1}\right)$ (with ML approach)

| $X_{1}$ | $X_{2}$ |
| :---: | :---: |
| Y | N |
| Y | Y |
| Y | Y |
| Y | Y |
| N | N |
| N | Y |
| N | Y |
| N | Y |

■ log-likelihood of $G_{c}$ ? AIC score ?
What is the best graph according to likelihood ? according to AIC ?

## Heuristic exploration of search space

## Search space and heuristics

- space $\mathcal{B}$
- restriction to tree space : Chow\&Liu, MWST
- DAG with node ordering : K2 algorithm
- greedy search
- genetic algorithms, ...
- space $\mathcal{E}$
- greedy equivalence search


## Restriction to tree space

## Principle

- what is the best tree connecting all the nodes, i.e. maximizing a weight defined for each possible edge ?


## Answer : maximal weighted spanning tree (MWST)

- [Chow and Liu, 1968] : weight $=$ mutual information :

$$
W\left(X_{A}, X_{B}\right)=\sum_{a, b} \frac{N_{a b}}{N} \log \frac{N_{a b} N}{N_{a .} N_{. b}}
$$

- [Heckerman, 1994] : any local score local :

$$
W\left(X_{A}, X_{B}\right)=\operatorname{score}\left(X_{A}, \operatorname{Pa}\left(X_{A}\right)=X_{B}\right)-\operatorname{score}\left(X_{A}, \emptyset\right)
$$

## Restriction to tree space

## Remarks

■ MWST returns an undirected tree

- this undirected tree $=$ CPDAG of all the directed tree with this skeleton
- obtain a directed tree by (randomly) choosing one root and orienting the edges with a depth first search over this tree


## Example : obtained DAG vs. target one



MWST can not discover cycles neither V-structures (tree space !)

## Example

local score $s\left(X_{i} ; \mathrm{Pa}_{i}=X_{j}\right)$

| $X_{i} \backslash P a_{i}$ | $X_{1}$ | $X_{2}$ | $X_{3}$ | $X_{4}$ | $X_{5}$ |
| :--- | :---: | :---: | :---: | :---: | :---: |
| $X_{1}$ | 5 | 15 | 13 | 7 | 10 |
| $X_{2}$ | 16 | 6 | 13 | 7 | 10 |
| $X_{3}$ | 11 | 10 | 3 | 6 | 9 |
| $X_{4}$ | 6 | 5 | 7 | 4 | 4.5 |
| $X_{5}$ | 15 | 14 | 16 | 10.5 | 10 |

diagonal contains $s\left(X_{i} ; P a_{i}=\emptyset\right)$.

What is the corresponding MWST and its score ?

## Heuristic exploration of search space

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■ space $\mathcal{B}$
■ restriction to tree space : Chow\&Liu, MWST

- DAG with node ordering : K2 algorithm
- greedy search
- genetic algorithms, ...
- space $\mathcal{E}$

■ greedy equivalence search

## Greedy search

## Principle

- exploration of the search space with traversal operators
- add edge
- invert edge
- delete edge
- and respect the DAG definition (no cycle)
- exploration can begin from any given DAG


## Example



- global score decomposition of this graph ?

■ neighborhood ?
■ local score computed to evaluate each neighbor ?

## Example : obtained DAG vs. target one


start $=$ empty graph. GS result $=$ local optimum :-(

## Example : obtained DAG vs. target one


start $=$ MWST result. GS result is better

