

The XPath Language

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Search, selection and extraction of information from XML documents are essential for any kind of XML processing.

→ XPath is the W3C standard language for expressing traversal and navigation in XML trees.

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XPath Introduction

- A common syntax and semantics for many web languages
- A W3C recommendation (www.w3.org/TR/xpath)
- Compact syntax, not in XML, for use within XML attributes
- A language for expressing paths
- XPath operates on the logical (tree) structure of XML documents, not on their syntax

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XPath Expressions

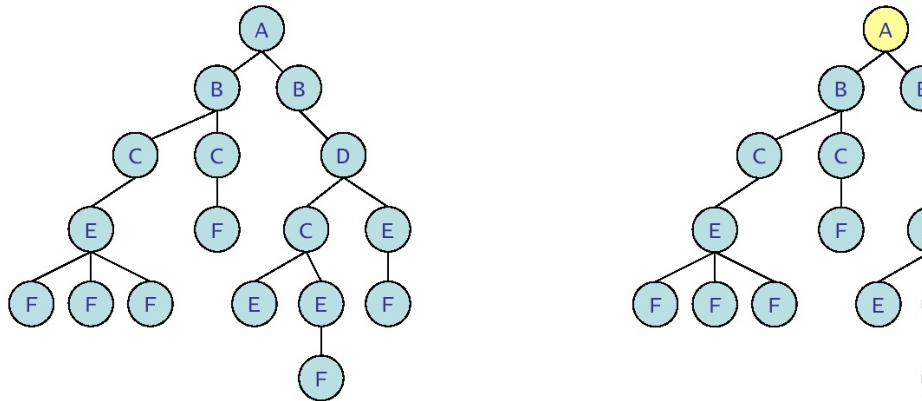
- XPath provides a powerful mechanism for navigating in XML trees: the *location path*
- A *location path* is a sequence of *location steps* separated by '/':

$$\underbrace{\text{child} :: \text{chapter}}_{\text{location step}} / \underbrace{\overbrace{\text{descendant} :: \text{section}}^{\text{axis} \quad \text{nodetest}}}_{\text{location step}} / \underbrace{\text{child} :: \text{para}}_{\text{location step}}$$

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Evaluating a *location path*

- Starting from a context node, a *location path* returns a *node-set*
- Each node of this *node-set* becomes in turn the context node for evaluating the next *step*



Context node

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Evaluation Context

- Every XPath expression is evaluated with respect to a *context* that includes:
 - the *context node*
 - 2 integers > 0 obtained from the evaluation of the last *step*:
 - context size*: the number of nodes in the *node-set*
 - context position*: the index of the context node in the *node-set*
 - a set of variable bindings (the bindings are expressed in the host language)
- Navigation "propagates" the *context*: evaluation of a *step* yields a new *context state*
- Remark: a *location path* starting with '/' indicates that the initial *context* is set to the root of the document, such a *location path* is called "absolute"

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Zoom on *location steps*

- At each navigation step, nodes can be filtered using *qualifiers*
- General syntax of a *location step*:

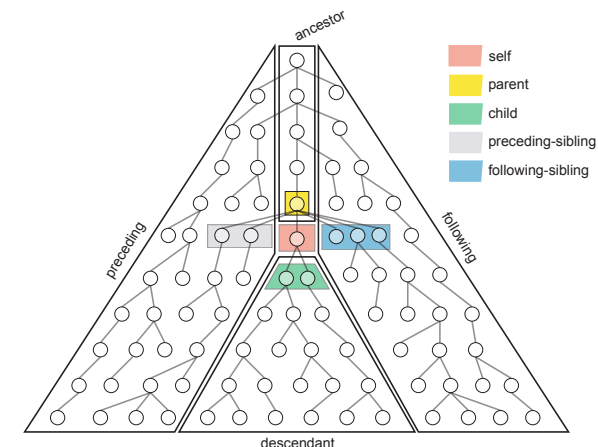
`axis::nodetest[qualifier][qualifier]`

- A *location step* is composed of 3 parts:
 - an *axis*: specify the relation between the context node and returned nodes
 - a *nodetest*: type and name of returned nodes
 - optional *qualifiers* that further filter nodes
- Qualifiers are applied one after the other, once the selection is performed by the *axis* and *nodetest*
- A qualifier returns a *node-set* that is filtered by the next qualifier
- Exemple :
 - `child::section[child::para]`

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Axes

- Indicates where in the tree (with respect to the context node) selected nodes must be searched
- XPath defines 13 *axes* allowing navigation, including:



- 5 *axes* define a partition of tree nodes

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Axes

- Each *axis* has a direction: forward or backward (w.r.t *document ordering*)
- Other axes:
 - *ancestor-or-self*, *descendant-or-self*
 - *attribute*: selects attributes of the context node (element)
 - *namespace*: selects namespace nodes of the context node

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Nodetest

- The *nodetest* of a *location step* indicates which nodes must be chosen on the considered *axis*
- A *nodetest* filters nodes based on *kind* and *name*

Kind Test	Semantics
<code>node()</code>	let any node pass
<code>text()</code>	preserve text nodes only
<code>comment()</code>	preserve comment nodes only
<code>processing-instruction()</code>	preserve processing instructions

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Name test

- A *nodetest* can be a *name test*, preserving only nodes with given name

Name Test	Semantics
<i>name</i>	preserve element nodes with tag <i>name</i> only (for attribute axis: preserve attributes)
*	preserve element nodes with arbitrary tag names (for attribute axis: preserve attributes)

- Remarks:
 - $path/axis::* \subseteq path/axis::node()$
 - $path/attribute::node() \not\subseteq path/child::node()$

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Qualifier

- A *qualifier* filters a *node-set* depending on the *axis* and returns a *newnode-set*
- A *qualifier* is a boolean expression evaluated depending on the *context*:
 - context node
 - *context size*: number of nodes in the *node-set*
 - *context position*: index of the context node in the *node-set*, in the order of the document (or in reverse document order for *backward axes*)
- Each node of a *node-set* is kept only if the evaluation of the *qualifier* for this node returns *true*
- Examples:
 - `following-sibling::para[position()=last()]`
 - `child::para[position() mod 2 = 1]`

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Value Comparisons

- *Qualifiers* may include comparisons:

$path[path_1 \text{ eq } path_2] \quad \text{eq} \in \{=, \neq, <, >, \leq, \geq\}$

- Existential semantics:

$node\text{-}set_1 \text{ eq } node\text{-}set_2$
iff

$\exists n_1 \in node\text{-}set_1, \exists n_2 \in node\text{-}set_2 \mid \text{string}\text{-}value(n_1) \text{ eq } \text{string}\text{-}value(n_2)$

- $\text{string}\text{-}value(n)$: concatenation of all descendant text nodes in *document order*
- Example: `descendant::chapter[child::section="Conclusion"]`
- all “chapter” nodes whose **at least one** “section” child has *string-value* “Conclusion”.
- Comparisons may involve (implicit) type casting (ex: `a[b>7]`)

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General XPath Expressions

- A general XPath *expression* is a *location path*, or a union of *location paths* separated by ‘|’
- *Qualifiers* may include boolean expressions:
 $path[(path \text{ eq } path) \text{ or } (qualifier \text{ and } \text{not}(qualifier))]$
- An XPath expression may include *variables* (notation: $\$x$)
 - variables are bound by the host language (*i.e.* they are constants ☺)
 - they are part of the evaluation context

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Observation on Data Value Comparisons

- Assume variable $\$x$ is bound to a *node-set*
- What do you think of the following XPath expressions e_1 and e_2 ?

$\underbrace{\$x="foo"}_{e_1} \quad \underbrace{\text{not}(\$x!="foo")}_{e_2}$

- e_1 is different from e_2 :
- e_1 is true iff there exists a node in $\$x$ which has *string-value* foo;
- e_2 is true iff all nodes in $\$x$ have *string-value* foo.
- Owing to **negation** and comparison defined by **existential quantification**, we can formulate **universal quantification**...
 - “chapter” nodes whose **all** children “section” are empty¹?
 - `descendant::chapter[not(child::section!="")]`

¹have an empty *string-value*

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Basic Functions

- *Node-sets* are not the only types of XPath expressions: there are *boolean*, *numerical* and *string* expressions too
- Every XPath implementation must provide at least a list of basic functions called *Core Function Library* (c.f. appendix)
- Examples:
 - `last()`: a number, the *context size*
 - `position()`: a number, the *context position*
 - `count(node-set)`: number of nodes in the *node-set*
 - `concat(string, string, string*)`: concatenate several strings
 - `contains(str1, str2)`: boolean, true if *str1* contains *str2*
 - ...
- Any XPath expression can be used within a *qualifier*, for instance:
`descendant::recipe[count(descendant::ingredients)<5 and contains(child::title, "cake")]`

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Abbreviated Syntax

- `child::` is the default axis, it can be omitted
- `@` is a shorthand for `attribute::`
- `//` is a shorthand for `/descendant-or-self::node()/`
- `.` is a shorthand for `self::node()`
- `..` is a shorthand for `parent::node()`
- `[4]` is a shorthand for `[position()=4]`

Example	Expanded Form
<code>book/section</code>	<code>child::book/child::section</code>
<code>p[@id="bla"]</code>	<code>child::p[attribute::id="bla"]</code>
<code>../p</code>	<code>self::node()/descendant-or-self::node()/child::p</code>
<code>../title</code>	<code>parent::node()/child::title</code>
<code>p[3]</code>	<code>child::p[position()=3]</code>

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Question...

What do you think of the following XPath expressions e_1 et e_2 ?

$$\underbrace{\text{self::title}}_{e_1} \quad \underbrace{\text{parent::node()/child::title}}_{e_2}$$

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Question...

XPath: A Core Component for XML Technologies

Can we rewrite the XPath expression `following::p` without the axis `following`?



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- XPath is used in:
 - XSLT: selection of document parts to be transformed
 - XPointer: identification of XML fragments
 - XLink: definition of hypertext links
 - XQuery: XPath is the (main) subset of the query language
 - XML Schema: expressing the tree region in which unicity is guaranteed
 - XForms: expressing dependencies (data bindings)
 - ...
- Often, it is even the **essential** component

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XPath Core Function Library

- `last()`: a number, the *context size*
- `position()`: a number, the *context position*
- `count(node-set)`: number of nodes in the *node-set*
- `id(object)`: selects elements by their unique ID
- `local-name(node-set)`: returns the local part of the expanded-name of the node in the argument *node-set* that is first in document order.
- `namespace-uri(node-set)`: returns the namespace URI of the expanded-name of the node in the argument *node-set* that is first in document order
- `name(node-set)`: returns a string containing the whole name of the node in the argument *node-set* that is first in document order

String Functions

- `string(object)`: convert *object* to a string
- `concat(string, string, string*)`: concatenate several strings
- `start-with(string1, string2)` : boolean, true if *string1* starts with *string2*
- `contains(str1, str2)` : boolean, true if *str1* contains *str2*
- `substring-before(string1, string2)`: the substring of *string1* before the first occurrence of *string2*
- `substring-after(string1, string2)`: the substring of *string1* after the first occurrence of *string2*
- `substring(string, number1, number2)`: the substring of *string* that starts at position *number1* and whose length is *number2*
- `string-length(string)`: number of characters in *string*
- `normalize-space(string)`: remove beginning, ending and double spaces
- `translate(s1, s2, s3)`: replace in *s1* each char of *s2* by the char of same position in *s3*
example : `translate("bar","abc","ABC")` returns BAR

Boolean Functions

- `boolean(object)`: convert *object* into boolean, returns true if non zero number, non empty *node-set*, string with non zero length
- `not(boolean)`: negation of *boolean*
- `true()`
- `false()`
- `lang(string)`: the language (attribute `xml:lang`) of context node is the same or a sublanguage of *string*

Arithmetic Functions

- `number(object)`: convert *object* into a number
- `sum(node-set)`: sum of the (type casted) number representation of each node in the *node-set*
- `floor(number)`: greatest integer less or equal to *number*
- `ceiling(number)`: smallest integer greater than or equal to *number*
- `round(number)`: the closest integer of *number*

Operator Precedence

1. `<=`, `<`, `>=`, `>`
2. `=`, `!=`
3. `and`
4. `or`