

Constraint Programming: from LP to CLP

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From Logic Programming to Constraint Logic Programming

Objectives

- historical integration of CP in LP
- reminder of LP
- main difference between LP and CLP (execution)

Brief historical review

- 1963. Sketchpad : introduction of CP techniques (Interactive drawing.)
- 1975. First formalism for CP techniques : scene labeling (recognition of 3D objects from 2D drawings)
- 1985. Discovering that logic programming is a special instance of constraint programming :

unification = resolution of constraints over trees

Moreover : Prolog is a relationnal and declarative language, and it offers features to explore the search space (backtracking)

⇒ Constraint Logic Programming (CLP)

- Constraints supply a relationnal aspect to Prolog arithmetic (vs. the `is/2` predicate)

Prolog syntax reminder (1)

- **Variables** : starts with an upper-case letter or underscore
`X, _e34, Variable3`
- **Constants** : starts with a lower-case letter
`a, 'character quotes', pi`
- **Structure** : `date(sunday, X, year(1999))`
- **Term** : variable, constant, or structure (= data structure of the program)
- **Atom** : expression of the form `p(t1, ..., tn)` where `p` is a **predicate symbol** and the `ti`'s are terms
- **Fact** : expression of the form `p(t1, ..., tn)`.
`father(john, X)`

Prolog syntax reminder (2)

- **Rule** : expression of the form :
 $p(t, \dots, t) \text{ :- } p(t, \dots, t), \dots, p(t, \dots, t).$

Example :

```
menu(E,P,D) :- starter(E), main_dish(P), dessert(D).
```

- **Head** : left-hand side of the rule
- **Body** : right-hand side of the rule
- **Clause** : rule or fact
- **Query** : clause without head

Prolog syntax reminder (3)

- **Predicate** : set of clauses whose head have the same name and the same arity

Example :

```
dog(rex) .
```

```
dog(X) :- pet(X), bark(X) .
```

```
dog(X) :- bite(X) .
```

- “,” : conjunction
- “;” : disjunction
- a fact describe a basic truth : « rex is a dog »
- meaning of the 2nd clause : « X is a dog if X is a pet and X barks ».
- each clause of a predicate is an alternative (implicit “or”)
- the name of a variable is local to the clause

Prolog execution

- procedural view of clauses, where call with parameter passing is replaced by call with variable unification.
- unification of terms : minimal substitution of variables that make the 2 terms equal.
- no description of the operational aspect : the order to consider clauses and goals is arbitrary (in theory).
- use of backtracking to explore all the alternatives

LP versus CLP (1)

- Prolog approach :

```
p(X,Y,Z) :- Z is X+Y.
```

```
:- p(3,4,Z).
```

```
Z = 7
```

```
:- p(X,4,7).
```

```
INSTANTIATION ERROR
```

- CLP approach :

```
p(X,Y,Z) :- Z #= X+Y.
```

```
:- p(3,4,Z).
```

```
Z = 7
```

```
:- p(X,4,7).
```

```
X = 3.
```

LP versus CLP (2)

Prolog arithmetic is not relationnal

⇒ the only possible approach is *generate and test* :

```
solution(X,Y,Z):- p(X), p(Y), p(Z), test(X,Y,Z).
```

```
p(11). p(3). p(7). p(16). p(15). p(14).
```

```
test(X,Y,Z):- Y is X+1, Z is Y+1.
```

```
:- solution(X,Y,Z).
```

458 steps to get the first solution

LP versus CLP (3)

CLP arithmetic is relationnal

⇒ possible approach : *constrain and generate*

```
solution(X,Y,Z):- test(X,Y,Z), p(X), p(Y), p(Z).
```

```
p(11). p(3). p(7). p(16). p(15). p(14).
```

```
test(X,Y,Z):- Y #= X+1, Z #= Y+1.
```

```
:- solution(X,Y,Z).
```

11 steps to get the first solution