

# Constraint Programming: Global Constraints and Reified Constraints

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# Objectives

- reified constraints
  - why are they useful ?
  - important modelling and solving efficiency
  - some well-known examples
- global constraints :
  - why are they useful ?
  - important modelling and solving efficiency
  - some well-known examples

# Reified constraints

# Reified constraints (1)

form of the constraint :

$$C_1 \leftrightarrow C_2$$

where  $C_1$  and  $C_2$  are two constraints.

Semantics : the constraint  $C_1$  is equivalent to the constraint  $C_2$ , i.e.,  $C_1$  and  $C_2$  have the same truth value

- $C_1$  is violated iff  $C_2$  is violated
- $C_1$  is satisfiable iff  $C_2$  is
- otherwise,  $C_1 \leftrightarrow C_2$  is suspended and woken-up when one of the variables of  $C_1$  or  $C_2$  is modified.

# Reified constraints (2)

- implementation : difficult
- must be able to test whether a constraint is “implied” by the *store* of constraints  
→ notion of *entailment*
- in practice :  
reification limited to some “primitives” constraints
- also exists as :  $C_1 \rightarrow C_2$

# Reified constraints (ECLiPSe)

constraint of the form :

$$C_1 \# \langle == \rangle C_2$$

where  $C_1$  and  $C_2$  are two arithmetic constraints.

semantics :

- $C_1$  is violated iff  $C_2$  is
- $C_1$  is satisfiable iff  $C_2$  is
- otherwise,  $C_1 \# \langle == \rangle C_2$  is suspended and woken-up as soon as the domain of one of the variables of  $C_1$  or  $C_2$  is modified.

# reified constraints (GNU Prolog)

constraint of the form :

$$B \# \langle == \rangle C$$

where  $B$  is a Boolean variable (domain  $[0, 1]$ ) and  $C$  is a constraint

semantics : verified if the *equivalence* is verified (the constraint  $C$  can be violated)

- $B$  is 0 iff  $C$  is false
- $B$  is 1 iff  $C$  is true
- if  $C$  is unknown,  $B \in \{0, 1\}$

# Reified constraints : example

## Example of use : either

```
1 % C1 true or C2 true, but not both
2 either(C1, C2) :-
3     B1 #<=> C1,
4     B2 #<=> C2,
5     B1 + B2 #=1.
```



# Reified constraints : example

## Example of use : absolute value

```
1 % AbsT is either +T or -T
2 abs (T, AbsT) :-
3     T #>= 0 #<=> AbsT #= T,
4     T #< 0 #<=> AbsT #= -T.
```

# Reified constraints : example

## Example of use : absolute value 2

```
1 % AbsT is either +T or -T
2 abs (T, AbsT) :-
3     T #>= 0 #<=> B,
4     AbsT #= 2*B*T - T.
```

# Global constraints

# Global constraints

## Motivations :

- reduce the gap between constraints issued from modelling, and constraints available in the language
- to ease formulating complexe global conditions that are not easily formulated with the structures of the language
- to increase domain reduction capacity  
(stronger consistency, problem of  $(n,k)$ -consistencies)

# Global constraints

Setting up :

- constraints that appear often in practice  
(all\_diff, cycle, ...)
- constraints that are the key-point of a type of application  
(specific flow constraint, max-flow, ...)
- need specific algorithm for domain reduction  
→ efficiency, and thus usefulness depending on the algorithm

# alldiff/2 : example (1)

- sequencing problem :

speaker	beginning	end
John	3	6
Mary	3	4
Gregory	2	5
Suzan	2	4
Paul	3	4
Helen	1	6

- a single room
  - each talk last one hour
- sequencing of presentations ?

# alldiff/2 : example (2)

## Modelling

- a variable = the “hour” of a speech
- no overlapping of speeches = not 2 talks at the same time
- $J \in [3, 6], M \in [3, 4], G \in [2, 5],$   
 $S \in [2, 4], P \in [3, 4], H \in [1, 6],$   
`alldiff([J, M, G, S, P, H])`

# alldiff/2

formulation by conjunction of disequations :

- costly ( $\frac{n(n-1)}{2}$  constraints)
- inefficient

$$x_1 \in \{1, 2\}, x_2 \in \{1, 2\}, x_3 \in \{1, 2\}, \text{alldiff}([x_1, x_2, x_3])$$

enforcing arc consistency  $\rightarrow$  generally, no reduction

in the previous example :

- arc consistency (binary) : no reduction
- bound consistency (n-ary) : not consistent

$M = 4$  and  $P = 3$  (or vice-versa), 3 must be deleted from  $J$

$\rightarrow$  reduction



# alldiff/2 : Hall

let  $K$  be a set of variables, and  $|K|$  the cardinality of  $K$ . Consider :

$$\text{dom}(K) = \bigcup_{x_i \in K} D_i$$

**Theorem**[from Hall, 1935] the constraint  $\text{alldiff}(x_1, \dots, x_n)$  over the variables  $x_1, \dots, x_n$  with domains  $D_1, \dots, D_n$  has a solution iff there does not exist a sub-set  $K \subseteq \{x_1, \dots, x_n\}$  s.t. :

$$|K| > |\text{dom}(K)|$$

**Idea** : if there exists a set  $K$  s.t.  $|K| = |\text{dom}(K)|$ , we know that the variables of  $K$  will use all the values from  $\text{dom}(K)$

→ these values can be removed from variables not in  $K$

**Examples (previous example)** :  $K = \{M, S, P\}$  and  $K = \{M, P\}$

# alldiff/2 : Hall interval

**Hall interval** Given the variables  $x_1, \dots, x_n$  with domains  $D_1, \dots, D_n$  and an interval  $I$ , let  $\text{vars}(I) = \{x_i \mid D_i \subseteq I\}$ . The interval  $I$  is a *Hall interval* iff  $|I| = |\text{vars}(I)|$ .

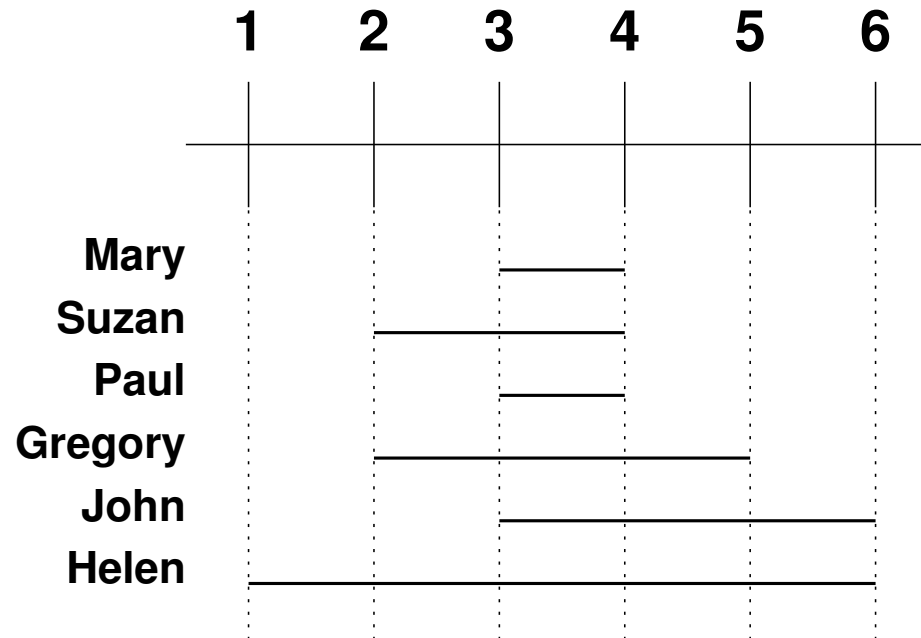
**Proposition** the constraint  $\text{alldiff}(x_1, \dots, x_n)$  is *bound consistent* w.r.t.  $D_1, \dots, D_n$  iff

- for each interval  $I$ ,  $|\text{vars}(I)| \leq |I|$ ,
- and if for each Hall interval  $J$  and each variable  $x_i$ , we have : either  $D_i \subseteq J$ , or  $\{\min D_i, \max D_i\} \cap J = \emptyset$

# alldiff/2 : mechanism

Process in 2 phases : update of left bounds and update of right bounds

- ordering of variables : increasing ordering on right bounds
- determining Hall intervals
- modification of right bounds



# alldiff/2 : algorithm (based on Hall)

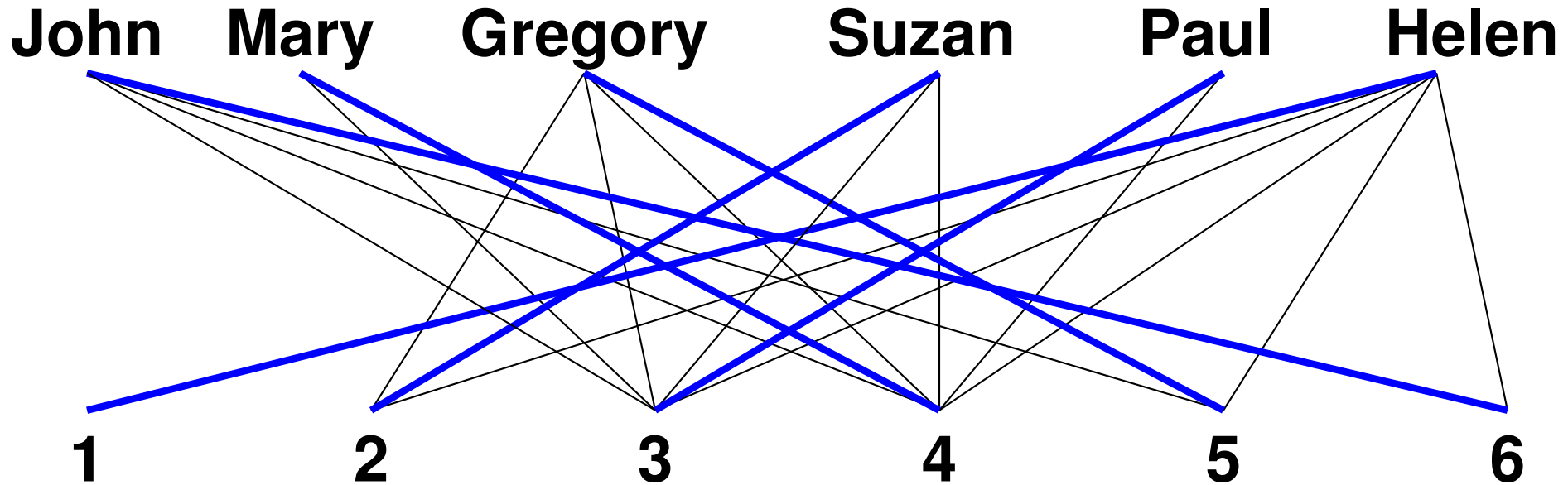
```
1 update_min(x=x_1...x_n)
2 begin
3   sort(x)
4   for i=1 to n do
5     min[i]=min(x[i])
6     max[i]=max(x[i])
7   done
8   for i=1 to n do
9     Insert(i)
10  done
11 end
12
13 IncrMin(a,b,i)
14 % [a,b] Intervalle de Hall
15 begin
16   for j=i+1 to n do
17     if min[j] >= a then
18       x[j] #>= b+1
19     fi
20   done
21 end
```

```
1 Insert(i)
2 begin
3   u[i]=min[i]
4   for j=1 to i-1 do
5     if min[j]<min[i] then
6       u[j]++
7     if u[j]>max[i] then Fail
8     if u[j]=max[i] then
9       IncrMin(min[j],max[j],i)
10    fi
11  else
12    u[i]++
13  fi
14 done
15 if u[i]>max[i] then Fail
16 if u[i]=max[i] then
17   IncrMin(min[i],max[i],i)
18 fi
19 end
```

primitive algorithm in  $\mathcal{O}(n^3)$ . a refined version in  $\mathcal{O}(n \log n)$

# alldiff/2 : graph

possibility to enforce a stronger consistency (hyper-arc consistency) by searching a maximum coupling in the graph of the values of the problem



complexity :  $\mathcal{O}(m\sqrt{n})$ ,  $m$  the number of arcs in the graph

# alldiff/2 : idea of algorithm (graph)

- graph : bipartite (values, variables)
- coupling : not two arcs on the same node
- maximum : the coupling cannot be extended
- if a variable is not connected : unsatisfiable constraint
- if a value is not connected : several solutions

# Other global constraints

- `element(k, [c1, ..., cn], x)`.  
the variable  $x$  must be equal to  $c_k$
- `atmost(N, List, V)`  
at most  $N$  variables of `List` must be equal to the value  $V$
- `gcc([x1, ..., xn], [v1, ..., vk], [q1, ..., qk])`  
the number of variables from  $[x_1, \dots, x_n]$  that have the value  $v_i$  must be equal to  $q_i$   
(generalization of `alldiff`)

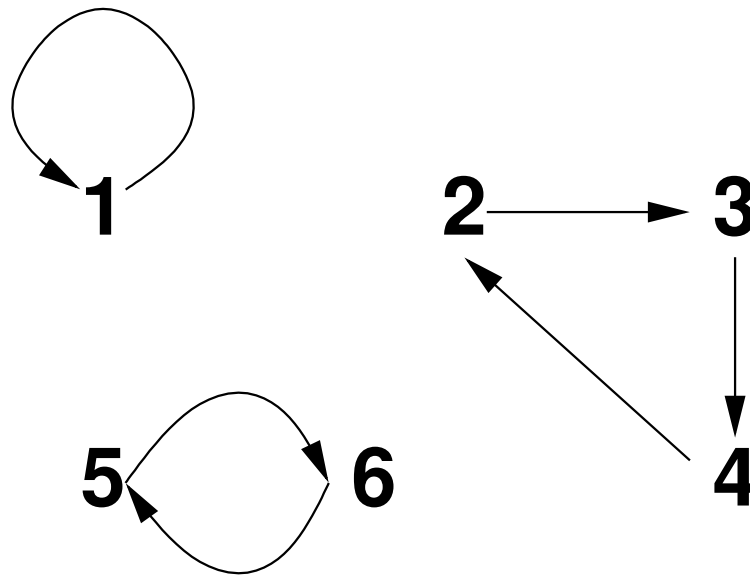
# cycle/2

- $\text{cycle}(n, [s_1, \dots, s_m])$ .  
the list  $[s_1, \dots, s_m]$  must be a permutation of  $\{1, \dots, m\}$   
constituting  $n$  distinct cycles :
  - $\forall i \in [1, m]: 1 \leq s_i \leq m$
  - $s_i \neq s_j \quad \forall i \neq j$
  - let  $C_i$  be a set of integers defined by :
    - $i \in C_i$
    - if  $j \in C_i$  then  $s_j \in C_i$   
(so,  $n$  distinct sets are defined)



# cycle/2

- Example : `cycle(3, [1, 3, 4, 2, 6, 5])`.  
4 in 3rd position, thus an arc from 3 to 4, ...



# Example (1)

## Travelling salesman problem :

- $n$  sites must be visited exactly once
  - there are  $k$  travelling salesmen
  - distances  $c_{ij}$  between sites  $i$  and  $j$  are known
- find the round of each salesman which minimizes the total covered distance

# Example (1)

**Modelling** :  $x_i$  is the site to visit after the site  $i$ ,  $y_i$  the cost (distance) from  $i$ .

$$\begin{aligned} & \min \sum_{i=1}^n y_i \\ \text{s.t. } & x_i \in \{1, \dots, n\}, \text{ for } i \in \{1, \dots, n\} \\ & y_i \in \{c_{i1}, \dots, c_{in}\}, \text{ for } i \in \{1, \dots, n\} \\ & \text{element}(x_i, [c_{i1}, \dots, c_{in}], y_i), \text{ for } i \in \{1, \dots, n\} \\ & \text{cycle}(k, [x_1, \dots, x_n]) \end{aligned}$$

# Example (2)

- $\{c_{i1}, \dots, c_{in}\}$  : cost from city  $i$  to the  $n$  other cities
- $k$  : number of cycles needed (number of travelling salesmen)
- $x_1, \dots, x_n$  : set of cities
- $\text{element}(x_i, [c_{i1}, \dots, c_{in}], y_i)$  : the cost from city  $i$  to city  $x_i$  (i.e.,  $y_i$ ) is an element of the list of costs from city  $i$  to another city
- $\text{cycle}(k, [x_1, \dots, x_n])$  : all cities must be visited in  $k$  distinct cycles
- $\min \sum_{i=1}^n y_i$  : money, money !!! the total cost to visit all cities must be minimized

# cumulative/4

$\text{cumulative}([O_1, \dots, O_m], [D_1, \dots, D_m], [R_1, \dots, R_m], L)$   
the constraint is verified iff

$$\forall i \in \mathbb{N}: \sum_{j | O_j \leq i \leq O_j + D_j - 1} R_j \leq L$$

interprétation : allocation of a single resource

- $[O_1, \dots, O_m]$  : starting date of the  $m$  tasks
- $[D_1, \dots, D_m]$  : duration of the  $m$  tasks
- $[R_1, \dots, R_m]$  : number of resource units required for each task
- $L$  : total number of resource units available at each moment

# Example

there are 13 resource units available at each moment

we have the following tasks :

task	$t_1$	$t_2$	$t_3$	$t_4$	$t_5$	$t_6$	$t_7$
duration	16	6	13	7	5	18	4
resource units	2	9	3	7	10	1	11

**Question** : for all the tasks, find starting and ending dates that minimize the total time of resource utilization

# Program (GNU Prolog)

```
1 schedule(LO,End):-
2   LO = [O1,O2,O3,O4,
3         O5,O6,O7],
4   LD = [16,6,13,7,
5         5,18,4],
6   LR = [2,9,3,7,10,
7         1,11],
8   LE = [E1,E2,E3,E4,
9         E5,E6,E7],
10  End in 1..30,
11  domain(LO,1,30),
12  domain(LE,1,30),
13  O1 + 16 #= E1,
14  O2 + 6 #= E2,
15  O3 + 13 #= E3,
```

```
1   O4 + 7 #= E4,
2   O5 + 5 #= E5,
3   O6 + 18 #= E6,
4   O7 + 4 #= E7,
5   maximum(End,LE),
6   cumulative(LO,LD,LR,13),
7   minimize(labeling(LO),End
```

# Program (ECL<sup>i</sup>PS<sup>e</sup>) (1)

```
1 :-lib(fd),lib(fd_global),lib(cumulative).
2
3 schedule(LO,End):-
4   % starting time
5   LO = [01,02,03,04,05,06,07],
6
7   %duration of tasks
8   LD = [16,6,13,7,5,18,4],
9
10  % resources needed by each task
11  LR = [2,9,3,7,10,1,11],
12
13  % ending times
14  LE = [E1,E2,E3,E4,E5,E6,E7],
15
16  % time allowed
17  End:: [1..30],
18  LO:: [1..30],
19  LE:: [1..30],
```



# Program (ECL<sup>i</sup>PS<sup>e</sup>) (2)

```
1  % ending time is starting time + duration
2  O1 + 16 #= E1,
3  O2 + 6  #= E2,
4  O3 + 13 #= E3,
5  O4 + 7  #= E4,
6  O5 + 5  #= E5,
7  O6 + 18 #= E6,
8  O7 + 4  #= E7,
9
10 % constraint End to be the maximum element in the list
11   maxlist(LE,End),
12
13 % start, duration, resource units, resource limits
14   cumulative(LO,LD,LR,13),
15
16 % find the values that minize LO
17 minimize(labeling(LO),End).
```

# Solution

```
1 [eclipse 22]: schedule(LO,E).
2 Found a solution with cost 28
3 Found a solution with cost 27
4 Found a solution with cost 23
5
6 LO = [1, 17, 10, 10, 5, 5, 1]
7 E = 23
8 Yes (0.07s cpu)
```